

कोड / Code: 02

पुस्तिका में पृष्ठों की संख्या / Number of Pages in Booklet: 16

पुस्तिका में प्रश्नों की संख्या / Number of Questions in Booklet: 120





समय / Time : 2 घंटे / Hours

पूर्णांक / Maximum Marks: 100

INSTRUCTIONS

- Answer all questions.
- 2. All questions carry equal marks.
- . Only one answer is to be given for each question.
- I. If more than one answers are marked, it would be treated as wrong answer.
- 5. Each question has four alternative responses marked serially as 1, 2, 3, 4. You have to darken only one circle or bubble indicating the correct answer on the Answer Sheet using BLUE BALL POINT PEN.
- 6. 1/3 part of the mark(s) of each question will be deducted for each wrong answer. (A wrong answer means an incorrect answer or more than one answers for any question. Leaving all the relevant circles or bubbles of any question blank will not be considered as wrong answer.)
- 7. The candidate should ensure that Series Code of the Question Paper Booklet and Answer Sheet must be same after opening the envelopes. In case they are different, a candidate must obtain another Question Paper of the same series. Candidate himself shall be responsible for ensuring this.
- 8. Mobile Phone or any other electronic gadget in the examination hall is strictly prohibited. A candidate found with any of such objectionable material with him/her will be strictly dealt as per rules
- with any of such objectionable material with him/her will be strictly dealt as per rules.

 9. Please correctly fill your Roll Number in O.M.R. Sheet. 5 marks will be deducted for filling wrong or incomplete Roll Number.
 - Warning: It a candidate is found copying or if any unauthorised material is found in his/her possession, F.I.R. would be fodged against him/her in the Police Station and he/she would flable to be prosecuted under Section 3 of the R.P.E. (Prevention of Unfairmeans) Act, 1992. Commission may also debar him/her permanently from all future examinations of the Commission.

निर्देश

- 1. सभी प्रश्नों के उत्तर दीजिए/}
- 2. सभी प्रश्नों के अंक समान/हैं।
- 3. प्रत्येक प्रश्न का केवल एक हो उत्तर दीजिए।
- 4. एक से अधिक उत्तर देंगे की दशा में प्रश्न के उत्तर को गलत मीना जाएगा।
- 5. प्रत्येक प्रश्न के चार वैकृत्पिक उत्तर दिये गये हैं, जिन्हें क्रमशः 1/, 2, 3, 4 अंकित किया गया है। अध्यर्थी को सही उत्तर निर्दिष्ट करते हुए उनमें से केवल एक गोले अथवा बबल को उत्तर प्रश्नक पर नीले बॉल खाइंट पेन से गहरा करना है।
- 6. प्रत्येक गलत उत्तर के लिए प्रश्न अंक का 1/3 भाग काटा जायेगा। गलत उत्तर से तात्पर्य अशुद्ध उत्तर अथवा किसी भी प्रश्न के एक से अधिक उत्तर से है। किसी भी प्रश्न से संवंधित गोले या बबल को खाली छोड़ना गलत उत्तर नहीं गाना जायेगा।
- 7. प्रश्न-पत्र पुरितका एवं उत्तर पत्रक के लिफाफे की सील खोजने पर परीक्षार्थी यह सुनिश्चित कर लें कि उसके प्रश्न पत्र पुरितका पर वहीं सीरीज अकित है जो उत्तर पत्रक पर अंकित है। इसमें कोई भिन्नता हो तो वीक्षक से प्रश्न-पत्र की ही सीरीज वाला दूसरा प्रश्न पत्र का लिफाफा प्राप्त कर लें। ऐसा न करने पर जिम्मेदारी अध्यर्थी की होगी।
- 8. मोबाईल फोन अधवा इलेक्ट्रोनिक यंत्र का परीक्षा हॉल में/प्रयोग पूर्णतया वर्जित हैं। यदि किसी अभ्यर्थी के पास ऐसी कोई वर्जित सामग्री मिलती/है तो उसके विरुद्ध आयोग द्वारा नियमानुसार कार्यथाही की जायेगी।
- 9. कृथया अपना रोल नम्बर ओ.एम.आर. पत्रक पर सावधानी पूर्वक सही भरें। गलत अथवा अपूर्ण रोल नम्बर भरने पर 5 अंक कुल प्राप्तांकों दें से अनिवार्य रूप से काटे जाएंगे।
- चेतावनि अगर कोई अभ्यर्थी नकल करते पकड़ा जाता है या उसके पास से कोई अनिधकृत सामग्री पाई जाती है, तो उस अभ्यर्थी के विरुद्ध पुलिस में प्राथमिकी दर्ज कराई जायेगी और आर. पी. ई. (अनुचित साधनों की रोकथान) अधिनिथम, 1992 के नियम 3 के तहत कार्यवाही की जायेगी। साथ ही अभ्याग ऐसे अभ्यर्थी को भविष्य में होने वाली आयोग की समस्त परीक्षाओं से विवर्जित कर सकता है।

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(1) Hardware (2) Software (3) Training (4) All the above 8 The worst type of coupling is (1) Control coupling (2) Data coupling (3) Content coupling (4) Stamp coupling 9 CASE Tool is (1) Computer Aided Software Engineering (2) Component Aided Software Engineering (3) Constructive Aided Software Engineering (4) Computer Analysis Software Engineering	7	A constant of the form		
(3) Training (4) All the above 8 The worst type of coupling is (1) Control coupling (2) Data coupling (3) Content coupling (4) Stamp coupling 9 CASE Tool is (1) Computer Aided Software Engineering (2) Component Aided Software Engineering (3) Constructive Aided Software Engineering (4) Computer Analysis Software Engineering	/		(2)	Software
8 The worst type of coupling is (1) Control coupling (2) Data coupling (3) Content coupling (4) Stamp coupling 9 CASE Tool is (1) Computer Aided Software Engineering (2) Component Aided Software Engineering (3) Constructive Aided Software Engineering (4) Computer Analysis Software Engineering				
 Control coupling Data coupling Content coupling Stamp coupling CASE Tool is Computer Aided Software Engineering Component Aided Software Engineering Constructive Aided Software Engineering Computer Analysis Software Engineering 		(3) 174	(' /	. 2
 (3) Content coupling (4) Stamp coupling (5) CASE Tool is (1) Computer Aided Software Engineering (2) Component Aided Software Engineering (3) Constructive Aided Software Engineering (4) Computer Analysis Software Engineering 	8	The worst type of coupling is		
9 CASE Tool is (1) Computer Aided Software Engineering (2) Component Aided Software Engineering (3) Constructive Aided Software Engineering (4) Computer Analysis Software Engineering				. –
 Computer Aided Software Engineering Component Aided Software Engineering Constructive Aided Software Engineering Computer Analysis Software Engineering 		(3) Content coupling	(4)	Stamp coupling
 Computer Aided Software Engineering Component Aided Software Engineering Constructive Aided Software Engineering Computer Analysis Software Engineering 	Q	CASE Tool is		
 (2) Component Aided Software Engineering (3) Constructive Aided Software Engineering (4) Computer Analysis Software Engineering 	9		noineerino	,
(3) Constructive Aided Software Engineering(4) Computer Analysis Software Engineering		•	-	
(4) Computer Analysis Software Engineering		•	_	_
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10		docode can replace			
	(1)	Flowcharts			
	(2)	Structure charts			
	(3)	• .	on tab	les	
	(4)	None of these			
11	Proje	ect Indicator enables a softw Assess the status of ongoin	_	-	manager to
	(2)	•	<i>S</i> F3		
	(3) (4)	Uncover potential areas be All the above	fore th	ey go	critical
12		for Alabo testing is			
12		for Alpha testing is Software Company		(2)	Installation Place
	(1)	Anywhere		(2) (4)	None of the above
	(3)	Allywhole		(4)	Notic of the 200ve
13	Coh	esion and Coupling can be r	eprese	nted (ısing
	(1)	Cause Effect Graph		(2)	Dependence Matrix
	(3)	SRS		(4)	Structure Charts
14	Blac	k box testing is some time	called	?	
	(l)	Data Flow Testing		(2)	Behavioral testing
	(3)	Loop testing		(4)	Graph based testing
15	The	most important feature of s	piral m	nodel	IS
	(1)	Requirement analysis	•	(2)	Risk management
	(3)	Quality management		(4)	Configuration management
16	A C	OCOMO model is		ı	
	(1)	Common Cost Estimation	Model		
	(2)	Constructive Cost Estimation	on Mo	del	
	(3)	Complete Cost Estimation	Model		
	(4)	Comprehensive Cost Estim	ation 1	Model	
17	The	term HTPO is			
	(1)	Hierarchical Input Process	Output	t	
	(2)	System Analysis and Desig	_		
	(3)	Documentation Technique			
	(4)	All of the above			
18	Key	process areas of CMM leve	l 4 are	also	classified by a process
	whic				-
	(1)	CMM level 2		(2)	CMM level 3
	(3)	CMM level 5		(4)	All of the above
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19		ch is not a Software Life (•	
	(1)	Spiral model	(2)	Waterfall model
	(3)	Prototyping model	(4)	Capability maturity model
20	Ву	metadata we mean		
	(1)	very large data	(2)	data about data
	(3)	data dictionary	(4)	meaningful data
21	A d	ata dictionary has informati	on about	
	(1)	every data element in a d		
	(2)	only key data element, in	a data flow	
	(3)	only important data eleme	ents in a data	flow
	(4)	only numeric data elemen	ts in a data i	flow
22	The	term parallel run refers to		
	(1)	The same job run on two	computers to	test their speeds
	(2)	The processing of two di	fferent jobs in	nitiated from two terminals
	(3)	The concurrent operations	of existing	system and the new system
	(4)	None of the above		
23	Trac	ing of any input record or pro	ocess chronolo	ogically that has been performed
	on a	system is an		
	(1)	Audit trail	(2)	Report generation
	(3)	Batch processing	(4)	Conversion
24	Goo	d system design prevents de	ata entry erro	ors by
	(i)	Designing good forms wit	h plenty of s	pace to write in block capitals
	(ii)	By giving clear instruction	is to a user of	on how to fill a form
	(iii)	Reducing keystrokes of ar	operator	
	(iv)	Designing good keyboard		·
	(1)	(i)	(2)	(i), (ii), (iv)
	(3)	(i), (ii)	(4)	(iii) and (iv)
25	In in	nteractive data input a menu	is used to	
	(1)	enter new data		
	(2)	add/delete data		
	(3)	select one out of many al		en by a mouse click
	(4)	detect errors in data input		•
26	In a	system flowchart, the man	ual data inpu	t is expressed by symbol of
	(1)	Online storage	(2)	Keyboard symbol for input
	(3)	Rectangle	(4)	None of the above
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	(1)	Pictorial depiction of alter	nate condition	ons			
(2) Nodes and branches							
	(3)	Consequences of various	depicted alte	ernatives			
	(4)	All the above					
28	In i	nteractive data input termina	l commands	are normally used	to		
	(1)	enter new data					
	(2)	add/delete data					
	(3)	select one out of many alt	ernatives of	ten by a mouse clic	ck		
	(4)	detect errors in data input					
29	A c	ode is useful to represent a	key field be	cause			
	(1)	it is a concise representati	on of the fie	eld			
	(2)	it is usually done by all					
	(3)	it is generally a good idea					
	(4)	it is needed in database de	esign				
30	Mod	dularity					
	(1)	is a feature of all program	ming langua	ages			
	(2)	helps make large programs	_	T			
	(3)	both (1) and (2)					
	(4)	none of these					
31	Whi	ch of the following is a too	l in design i	phase ?			
	(1)	Abstraction	(2)	Refinement			
	(3)	Information hiding	(4)	All of these			
32	Top	-down design does not requi	re				
(2)	(1)	step wise refinement	(2)	loop invariants			
	(3)	flow charting	(4)	modularity			
33	In a	decision table if there are 3	3 variables a	and 3 rules, it impli	es		
	(1)	specifications may not be	complete				
	(2)	design could be faulty					
	(3)	coding will be incorrect					
	(4)	all of these	45				
34	A st	ructured program	129				
* 2.1	(1)	can be reduced to control	structures				
	(2)	is generally more complica	ted than no	nstructured progran	1		
	(3)	can only be modified by th		Control of the Contro			
	(4)	all of these	•				
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Decision tree uses

27

35	(1)	of recursion enhances logical clarity and makes debugging easier	reduces co	de size
	(3)	reduces execution time makes software bug free		
36	(1)	esirable property of module is independency high coupling		low cohesiveness multi-functional
37	(1)	graph theoretic concept will Cyclomatic number Euclidean cycle		Hamiltonian circuit
38	(1) (2)	the file name is deleted from both (1) and (2)		tories on the disk
39	(1)	iteration exception statements	(2) (4)	
40	(1) (2)	· ·		: :em
41		/IP is a : Network Hardware Protocol	(2) (4)	Network Software None of these
42	Whice (1) (3)	ch is the lowest layer of TCF Host to Host Layer Internet Layer	P/IP model (2) (4)	Network Access Layers
43	Whice (1) (3)	ch IEEE standard is develope IEEE 802.1 IEEE 802.3	ed for CSM (2) (4)	A/CD ? IEEE 802.2 IEEE 802.4
44	(1) (2)	P stands for Hyper Test Transfer Protoco High Tension Transmission Hyper-text Transfer Protoco Hyper Top Text Protocol	Protocol	
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45	What loads and executes at client	side in In	ternet ?	
	(1) Object	(2)	Class	
	(3) JSP	(4)	Applet	
46	Keyword used for dynamic method	l resolutio	on ?	
	(1) abstract	(2)	dynamic	
	(3) virtual	(4)	typeid	
47	Class is			
	(1) Collection of objects			
	(2) Return type		•	
	(3) A parameter			
	(4) A template of object to be cr	eated		
48	Which is the fastest port for data t	ransfer ?		
	(1) USB	(2)	Serial	
	(3) Parallel	(4)	FireWire	
49	Which IP address is reserved for lo	oop back	or local host?	
	(1) 192.168.0.0	(2)	127.0.0.0	
	(3) 127.0.0.1	(4)	None of these	
50	The size of the IPv4 is:			
	(1) 16 Bits	(2)	32 Bits	
	(3) 64 Bits	(4)	128 Bits	
51	Object oriented programming tends	to achie	ve	
	(1) High coupling, Low cohesion	l		
	(2) High coupling, High cohesion	n		
	(3) Low coupling, High cohesion	1		
	(4) Low coupling, Low cohesion			
52	Signature of a method specifies			
	(1) Authentication process		•	
	(2) Return type, name and numb	er of argi	uments	
	(3) Inheritance			
	(4) About method body			
53	Polymorphism is achieved using			
	(1) Method overloading	(2)		
	(3) Aliasing	(4)	All of the above	
54	A condition that is caused by run-t	ime error	in program is known a	as
	(1) Syntax Error	(2)	Semantic Error	
	(3) Fault	(4)	Exception	
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55	Java	applets are used to create	a	pplications.
	(1)	Graphical	(2)	User interactive
	(3)	Both (1) and (2)	(4)	None of these
56	Whi	ch of the following is not a primi	tive d	ata type?
	(1)	Boolean	(2)	byte
	(3)	string	(4)	double
57	Tool	I used to compile java code is		
	(1)	java	(2)	javac
	(3)	jar	(4)	javadoc
58	Cum	oraloga of all alagans in ious		
30	-	erclass of all classes in java Instance class	(2)	Synar
	(1)		(2)	Super
	(3)	Object	(4)	Power
59		at common technique attempts to indant work in object-oriented pro Reduce lines of programming Reuse of code		
	• /		مماميد	,_ ,
	(3) (4)	Reduce size of systems being do Merging different systems togeth	•	ed
	(4)	wieiging different systems togeth	ICI	
60		t term is used to describe the inte		
	(1)	Encapsulation	(2)	Expandable
	(3)	•	(4)	•
61	Wha	at part of object-oriented technol-	ogy d	efines superclass and subclass
		tionships?	05) 4	ormos superenass una success
	(1)	Inheritance	(2)	Scalability
	(3)	Encapsulation	(4)	Polymorphism
62		I is able to access class having most because	ain m	ethod without creating any
	(1)	main method is the first method	to be	declared
	(2)	that is its inherent property	10 00	deciared
	(3)	it makes explicit call to main m	ethod	
	(4)	main method is declared as pub		d static
63	Unic	code character set in java contains	:	
00	(1)	20 bits	(2)	32 bits
	(3)	64 bits	(4)	16 bits
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1	~~ ~ 1 1 1			100

64		ich of the statements is true in a protected derivation of a derived class						
		om a base class ?						
	(1)	Private members of the base class become protected members of the						
		derived						
	(2)	Protecte	ed memb	ers of th	ne b	ase cl	ass b	ecome public members of the
		derived	class					
	(3)	Public r	nembers	of the b	ase	class	beco	me protected members of the
		derived	class					
	(4)	Protecte	ed deriva	tion does	s no	t affec	et priv	vate and protected members of
	` ,	the deri	ved class	S			•	•
65	The 1	keyword	friend d	oes not	app	ear in		
	(1)	-		ng acces				lass
	(2)			ng access				
	. ,	The private		_				
	(4)	^		on of a				
	(')	P						
66-	In w	hich case	is it ma	andatory	to 1	provid	le a d	lestructor in a class?
	(1)			-	,			
	. ,	Almost in every class Class for which two or more than two objects will be created						
		Class for which copy constructor is defined						
	(4)							ynamically
	(.)	0.405 W		,0000		0,000		,
67	Matc	h the ap	propriate	column	s:			
		Column					Colu	ımns II
	a	Check s				I	decla	rations and documentation parser
		JVM	<i></i> ,			П		gger for java
	С	Javadoc	;			Ш		ng standard
	đ	Jdb				ĪV		act computer for java programs
	•	a	b	С	d	•		act compact for java programs
	(1)	I	П	III	ΙV			
	(2)	III	П	I	IV			
	(3)	IV	Ш	II	Ĭ			
	(4)	III	IV	Ĭ	Π			
	(1)	•	1 4	1	п			
68	In a	switch b	lock eac	ch case s	state	ment	is ter	minated by
•	(1)	goto	room, cur	,,, case :	ruce		(2)	continue
	(3)	exit()					(4)	break
	(3)	CAIL()					(1)	or out
69	Mavi	mum nu	mher of	template	200	nımer	its in	a function template is
0)	(1)	One	inoci oi	tompiate	, an E	Surrior	(2)	Two
		Three					(4)	Many
	(5)	11000					(+)	Waxiy
70	Which	h of the	followir	no ie ava	mnl	e of	encan	sulation ?
70				of the ca	7	OI V	(2)	Car
	(1)	~	f the car		1		1 1	
	(3)	COIDLO	i ine car				(4)	Music system of the car

71	 What is the difference between virtual functions and pure virtual functions? (1) A virtual function must have a definition in the class in which it is declared. A pure virtual function does not provide a definition. (2) A virtual function does not provide a definition. A pure virtual function must have a definition in the class in which it is declared. (3) Both are same (4) None of these
72	An unconditional control structure is (1) do-while (2) if (3) goto (4) switch-case
73	What is NOT true about interfaces? (1) Interfaces can be instantiated (2) There are no method bodies in interfaces (3) An interface is a reference type (4) Interfaces can be extended by other interfaces
74	Which statements about the C# language are true? (1) C# supports both procedural and object-oriented programming. (2) C# is only a procedural language. (3) C# is only an object-oriented. (4) None of the above
75	is a blueprint or prototype that defines the variables and the methods common to all objects of a certain kind. Select the best word to complete this sentence. (1) Class (2) Inheritance (3) Polymorphism (4) Aggregation
76	Given class A { int a; int subtract(int a) { \a? Which ke word is used to address the conflict occurring between instance variable ' and parameter(1)? (1) supe: (2) that (3) inline (4) this
77	In Java, 'new' keyword is used to (1) Allocate memory corresponding to object (2) Create a new class variable (3) Create a new instance variable (4) Calling default constructor
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)**.**

78	What is garbage collection in the context of Java? (1) The operating system periodically deletes all of the java files available				
	(2)	on the system. Any package imported in a deleted.	progr	ram a	nd not used is automatically
	(3)		-	are go	one, the memory used by the
	(4)	•		Java	program and deletes anything
79	-	ything needs to be incorporate float) can be directly defined			in Java. So primitive variables
	(1) (3)	it is explicit of Inner classes		(2) (4)	of Wrapper Classes All of these
80	int o (1)	ccupiesbytes in java.		(2)	4
	(3)	8		(4)	10
81	Whic (1) (2) (3) (4)	private final static int answer public static int answer = 42 final static answer = 42 int answer	er = 42		thin the body of an interface?
82	A pa (1)	ckage is a collection of Classes		(2)	Interfaces
	(3)	Classes and interfaces		(4)	Editing tools and interfaces
83	<< is	s a Special operator		(2)	Arithmetic operator
	(3)	Bitwise operator		(4)	Conditional operator
84		•	eclarat	ions v	would NOT compile in a java
	(1)			(2)	int VAR;
	(3)	int 1_var;.		(4)	int var_l
85		exception types are subclasses Exception			
	(1) (3)	Throwable		(2) (4)	RuntimeException None of the above
86	Autoboxing is the term used for (1) Automatic conversion of primitive value to wrapper object (2) Automatic conversion of wrapper object to primitive value (3) Wrapping a variable in class (4) Packing a class in package				
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87		ch of these classes provide methodaya primitive values	ds for	writing binary representations
		DataOutputStream	(2)	FileOutputStream
	(3)	ObjectOutputStream	(4)	PrintStream
	` '		` '	
88		many methods are defined in the	Seria	
	(1)	One	(2)	Two
	(3)	None	(4)	Four
89	Wha	t is byte code in the context of Ja	เงลว	
۵,	(1)	The type of code generated by a		compiler.
	(2)	The type of code generated by a		•
	(3)	It is another name for a Java sou	irce f	ile.
	(4)	It is the code written within the	instan	ce methods of a class.
90	Whi	ch of the following JSP variable	e are	a not available within a ISD
70		ession?	25 aic	the available within a 331
	_	ct the one correct answer.		
	(1)	out	(2)	session
	(3)	request	(4)	httpsession
Δ1	33763	sh of the fellowing is incomed 2.		
91		ch of the following is incorrect?	a a a i h l	a in along
	(1) (2)	Private variable will only be acceprotected can be accessible in no		
		Protected member is accessible in		
	(4)	Default can be used in another c		
	(.)	botaut our oo asoa iii anomer o	141,5	r same paemage
92		ch expression will extract the su	bstrir	ng "cde" given the following
		aration String str = "abcdef"	4.5.	
	(l)	str.substring(2,2)	(2)	<u> </u>
	(3)	str.substring(2,4)	(4)	str.substring(2,5)
93	Whic	ch of the following is not true abo	out At	oplet class ?
	(1)	Package java.awt contains some		
	(2)	It can be viewed in browser	-	
	(3)	Using applet we cannot process	graphi	ics
	(4)	Event handling can be used in ag	pplet	
94	Whic	ch of the following statements abo	ut Ge	enerics is correct?
	(1)	Generics are typed subclasses of		
	()	framework.		
	(2)	Generics are used to parameterize	the c	collections in order to allow for
	(2)	static type checking.		and a contract of
	(3)	Generics can be used to perform collection at runtime.	ı type	e checking of the objects in a
	(4)	Generics can be used to iterate or	ver a	complete collection in an easy
	(1)	way using the 'enhanced for' loo		complete concention in an easy

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104	(1) (2)	tions and procedures are: not useful in designing cor old fashioned and they are useful in designing comput have side effects which rec subsystems	not use ter syste	ful ms		d as
103	(1)	t is numerical range of char 0 to 32767 -256 to 255	((2) (4)	0 to 65535 -32768 to 32767	
102	(1)	th is valid declaration of a float f = 1F; float f = "1";	((2) (4)	float $f = 1.0$; float $f = 1.0d$;	
101	Whic (1) (3)	ch is a <u>reserved word</u> in the method subedar	((2)	mming language? native reference	
100	(1) (2)		ror and	contr		
99	(1) (2) (3)	example of a Network layer Internet Protocol (IP) – AR X.25 Packet Level Protoco Source routing and domain All of these	RPANET I (PLP)	- IS		
98	(1)	th of the following authenticat Windows User	(est su (2) (4)	ited for a corporate r Form All	network?
97	(1)	ch of the following is faster SQLDataReader Both (1) and (2)	((2)	e lesser memory? Data Set None	
96	of th (1)	et an object of the Print Write class. HttpServletRequest SessionContext	((2)	use the get Writer(HttpServletRespons HupSession	
95	(1) (3)	GAC CLI	(for F (2) (4)	CLS CLR	

	· ·					
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	 (1) generalize classes (2) specialize classes (3) generalize and specialize classes (4) create new classes 					
112						
	(4) hiding implementation details of methods from users of ob-	ojects				
	(3) hiding operations on object from users					
	 encapsulating data and programs hiding attributes of an object from users 					
111	, ,					
	1					
	(3) methods do not change values of attributes(4) methods and constructor are same					
	be done					
	(2) methods specify algorithm whereas operations only state what is to					
110	In object oriented design (1) operations and methods are identical					
110						
	(4) A syntax error					
	(2) A problem in the operating system(3) A run time error					
	(1) A hardware problem					
109						
	(3) hang the machine (4) call function terminates	nate				
	(1) call function return (2) be ignored	2010				
108	1					
	(3) changes the state of an object (4) is not allowed					
	(1) has side effects (2) has no side effects					
107	7 A query operation on a object					
	(4) state is represented as a result of an operation					
	(3) state is represented as an attribute					
	(2) state is irrelant					
100	(1) state of object can not be represented					
106	6 In UML diagram of a class					
	(4) it should morph polygons					
		(3) it should accept generic commands and interpret appropriately				
	(1) it should be reusable(2) it should have polymorphic data types					
	(1) it should be reusable					

105 By polymorphism of a subsystem we mean

113	By polymorphism in object oriented modeling we mean					
	(1) the ability to manipulate objects of different distinct classes					
	(2)	the ability to manipulate objects	of diff	ferent distinct classes knowing		
	(2)	only their common properties				
	(3)	use of polymorphic operations	,	.1.*		
	(4)	use of similar operations to do	similar	things		
114	Which is not an attribute of cookie property?					
	(1)	path	(2)	host		
	(3)	secure	(4)	domain		
115	Overloading the function operator					
	(1)	(1) requires a class with an overloaded operator				
	(2)	requires a class with an overload	led()	operator		
	(3)	allow you to create objects that	act sy	ntactically like functions		
	(4)	usually make use of a constructor	or that	takes arguments		
116	Run	time polymorphism is achieved b	у.			
	(1)	friend function	(2)	virtual function		
	(3)	operator overloading	(4)	function overloading		
117	The	members of a class, by default an	·e			
	(1)	public	(2)	protected		
	(3)	private	(4)	mandatory to specify		
118	A copy constructor takes					
	(1)	no argument	(2)	one argument		
	(3)	two arguments	(4)	arbitrary no. of arguments		
119	A pointer is					
	(1)	A keyword used to create variables				
	(2) A variable that stores address of an instruction					
	(3)	A variable that stores address of	other	variable		
	(4)	All of the above				
120		In visual programming, the icons are the image of an object.				
	(1)	physical	(2)	logical		
	(3)	both (1) and (2)	(4)	none of these		
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SPACE FOR ROUGH WORK